

**Village of Breckenridge
Special Work Session
Village Hall
January 11, 2017**

A special work session of the Breckenridge Village Council was called to order at 6:10 pm
Roll Call was taken by Clerk Suhr
Councilpersons Present: Aldrich, Chapin, Matthews, Sterling, Wenzel, Zimmerman, Seeley.
Councilpersons Absent: None
Staff Present: Manager Jeff Ostrander, Clerk Suhr

Motion by Councilperson Chapin, and seconded by Councilperson Zimmerman to approve the agenda as presented. CARRIED

Topics of Discussion

Electronic Meeting Packets

Council members were given their Chromebooks and an overview of how to access the electronic documents provided for meetings. It was requested that we order a wireless mouse for council to use with their chromebooks.

2017-2018 Village Budgets

Manager Ostrander and Clerk Suhr presented the 2017-2018 Proposed Village budgets. Key points of the budget were discussed and highlighted. The budget will be introduced at the January Regular Meeting and a Public Hearing will be held on February 27th.

DPW Supervisor

Manager Ostrander discussed the changes he has made with the DPW Staffing. Manager Ostrander will be the DPW Supervisor and all staff will report directly to him. Troy Weiss will be assigned to Water and Sewer responsibilities. This is in an effort to streamline duties and become more efficient and effective. This is a trial run and adjustments will be made if and when necessary. Manager Ostrander will continue to keep council informed of the progress.

Cemetery Rules

Clerk Suhr presented a draft cemetery ordinance for council review. This has been an ongoing process as we are trying to update the rules and regulations of the cemetery. Ad-hoc committee of Councilpersons, Chapin, Aldrich and President Seeley was assigned to review the ordinance and work with Clerk Suhr to finalize the ordinance to present to the council as a whole. A meeting was set for Monday, January 23rd at 3pm.

Adjourned the meeting at 7:55 pm.

Respectfully submitted,

Bridget M. Suhr
Village Clerk